Sara Moen

Skills:

Design Thinking, UX Research, Wireframing, Prototyping, UI Design, Information Architecture, User Personas & Journeys, Usability Testing, Interaction Design, Stakeholder management

Tools:

HTML, CSS, JavaScript/Jquery, Bootstrap, Figma, Illustrator, Photoshop, Indesign, After Effects, Wordpress

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Experience:

Studio MLM / Jr. Graphic Designer (Part-time)

OCTOBER 2024 - PRESENT, Hybrid - Menomonie, WI

Communicate with team lead about project

Multitask and manage several projects and team and client demands at once

Performed routine security and general maintenance of 20+ WordPress websites to ensure engagement in web best practices

Prepared wireframes, sitemaps, and other digital design tools to prepare the design team to create a successful product

Studio MLM / Graphic & Web Intern

JUNE 2024 - SEPTEMBER 2024, Hybrid - Menomonie, WI

Collaborated with and contributed to an interdisciplinary team, including but not limited to brand, packaging, digital (web design and UX/UI design), and brand strategy

Give, receive and facilitate feedback with the ability to quickly execute edits

UW-Stout Memorial Student Center / Graphic Design Intern

MAY 2023 - MAY 2024, Menomonie, WI

Communicate with clients, incorporating feedback and revisions to refine designs and achieve desired outcome

Conceptualize and execute creative designs for digital platforms, print, presentations, and marketing material recognized by the chancellor

Create engaging posters, and social media graphics to promote student events

Utilize official branding for campus wide events

Attend meetings with the design team and clients

Education:

University of Wisconsin - Stout

2020 - 2024, Menomonie WI

B.F.A. Graphic Design and Interactive Media - Interaction Design Concentration 3.8 GPA - Magna Cum Laude

Awards:

CSSLight Featured - Transform-ai

CSSWinner Star - Transform-ai

CSSREAL Featured - Transform-ai